

Bachelorstudium
Design B.A.
Vertiefung Animation

Mögliche Jobprofile
Technical Director/in für Animation/Compositing
Visual Effects Director/Supervisor
Compositing Artist
Modeling Artist 3D
Lighting Artist 3D

Semesterübersicht 7 Semester, Start im Wintersemester

| 1. Semester | 2. Semester | 3. Semester (Ausland) | 4. Semester | 5. Semester | 6. Semester (Praxis) | 7. Semester |
|--|--|--|--|------------------------------------|------------------------------------|----------------------------------|
| Language Proficiency and Intercultural Sensitivity I EN 4 SWS | Grundlagen Animation & Modeling 4 SWS | Intercultural Communication EN 3 SWS | Spezielle Themen in Animation 4 SWS | Creative Arts Skills III 3 SWS | Kommunikationskompetenzen 3 SWS | Creative Arts Skills IV 3 SWS |
| Creative Arts Skills I 3 SWS | Aktuelle Themen in Animation 4 SWS | Project Management EN 3 SWS | Vertiefung 2D/3D-Artwork 3 SWS | Design- und Medientheorie 3 SWS | Studentische Initiative | Bachelor Konzept |
| Illustration und Typographie 3 SWS | Wissenschaftliches Arbeiten 3 SWS | Visual and Motion Design EN 3 SWS | Modeling & Texturing 3 SWS | Character Animation 3 SWS | | |
| Fotografie 3 SWS | Creative Arts Skills II 3 SWS | Interaction and Interface Design I EN 4 SWS | Portfolio & Production 3 SWS | VFX, Motion Design 3 SWS | Praxismodul | Bachelor Seminar 2 SWS |
| Kunst und Designgeschichte 3 SWS | Kreativwerkzeuge analog/digital 2 SWS | Interdisciplinary Project EN 5 SWS | Orientierungsprojekt 5 SWS | Fokusprojekt 5 SWS | | |
| 3D Modeling 3 SWS | Ästhetik 3 SWS | | | | | |
| 30 ECTS / 19 SWS | 30 ECTS / 19 SWS | 30 ECTS / 18 SWS | 30 ECTS / 18 SWS | 30 ECTS / 17 SWS | 30 ECTS / 3 SWS | 30 ECTS / 9 SWS |